

# WATERMASTER ALTERNATE RESERVOIR APPLICATION REVIEW SHEET

Recommendations for Water Right Applications under the Alternate Reservoir review process (ORS 537.409)

In lieu of the water right application process set forth in ORS 537.140 to 537.211, an owner of a reservoir may submit an alternate reservoir application for a reservoir that has a storage capacity less than 9.2 acre-feet or a dam or impoundment structure less than 10 feet in height. ORS 537.409 describes the criteria used to evaluate alternate reservoir applications.

The review shall be limited to issues pertaining to: a) water availability, b) potential detrimental impact to existing fishery resources; and c) potential injury to existing water rights. (ORS 537.409 (6))

Within 60 days after the department provides public notice...any person may submit detailed, legally obtained information in writing, requesting the department to deny the application for a permit on the basis that the reservoir: (a) Would result in injury to an existing water right; or (b) Would pose a significant detrimental impact to existing fishery resources. (ORS 537.409 (5))

**The review of alternate reservoirs is limited to these criteria only.**

Application #: R- 88513 Applicant's Name: David & Suzanne Garcia

1) Does the proposed reservoir have the potential to injure existing water rights?  NO  YES

Explain: Reservoir is off channel and water is available in the model. If a meter is required at the POD it would mitigate potential risk of diverting more than permitted.

2) Can conditions be applied to mitigate the potential injury to existing water rights?  NO  YES

If YES, which conditions are recommended: A TFM installed at the POD for reservoir fill.

3) Did you meet with staff from another agency to discuss this application?  NO  YES

Who: Agency: Date:

Who: Agency: Date:

Watermaster signature:



Date:

4/10/18

WRD Contact: Caseworker: Water Rights Division, 503-986-0900 / Fax 503-986-0901

**NOTE: This completed form must be returned to the applicant**